

CAMBRIDGE

SECOND EDITION

The thinking course, revisited



# SUPER MINDS

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Better  
Learning



**WELCOME TO**

# **SUPER MINDS 2ND EDITION**

Rediscover **Super Minds** with this preview of the 2<sup>nd</sup> Edition of the hugely popular Primary course, coming in early 2022.

As well as an enriched digital experience, we've updated the things you told us you loved, added great new features and given the course a whole new contemporary look. So if you and your learners already know and love **Super Minds**, you'll be excited by the changes. And if you don't know **Super Minds**? Well, what are you waiting for?!

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*Super Minds 2<sup>nd</sup> Edition* is a 7-level primary course that takes learners towards B1 by Level 6. Its combination of language and life competencies, along with collaborative learning make it ideal for the new LOMLOE law.

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# *Super Minds* 2<sup>nd</sup> Edition: The thinking course, revisited

*Super Minds* is much loved by thousands of learners of English in Spain. Since its publication we have carried out extensive research to find out what teachers and learners love about *Super Minds*, and what could be updated and made even better.

While this new and improved 2<sup>nd</sup> Edition of *Super Minds* maintains its easy-to-use, comprehensive language syllabus and unit structure, the experience of teaching and learning with the course is thoroughly refreshed and contemporary.

## What have we kept?

The things teachers and learners love:

- relatable characters who enjoy exciting adventures
- fun and catchy songs and chants which captivate children in the classroom and at home
- interactive and engaging projects and activities
- authentic CLIL content and extensive skills practice



# What have we improved?

*Super Minds 2<sup>nd</sup> Edition* represents a significant update. Here's how it has changed:

## 1 New design

- The characters and stories throughout the course have been transformed with new contemporary illustrations.
- Higher levels have been designed to reflect the increased sophistication of today's pre-teens.
- A full-colour Workbook gives learners further practice and consolidates learning.



### 1 Read and complete with *was*, *wasn't*, *were* or *weren't*.

#### The golden toad

Many years ago there (1) were golden toads in Costa Rica. There (2) \_\_\_\_\_ many pools for them. It (3) \_\_\_\_\_ very hot in 1987 and there (4) \_\_\_\_\_ any water in the pools. There (5) \_\_\_\_\_ no more golden toads.



#### The T-rex

Millions of years ago there (6) \_\_\_\_\_ dinosaurs. Most dinosaurs (7) \_\_\_\_\_ very big. There (8) \_\_\_\_\_ a change in the climate and it (9) \_\_\_\_\_ very cold. There (10) \_\_\_\_\_ food for the dinosaurs. There (11) \_\_\_\_\_ any more dinosaurs.



### 2 Look and complete the sentences.



- 1 A long time ago there was a house behind the swimming pool.
- 2 A long time ago there \_\_\_\_\_.
- 3 A long time \_\_\_\_\_.
- 4 A long \_\_\_\_\_.
- 5 A \_\_\_\_\_.
- 6 \_\_\_\_\_.

## 2 New and updated content

- Exciting new animated story videos and song videos from Starter to Level 4, as well as animated **Language focus** videos at all levels.
- New **Think and learn** CLIL content and videos linked to topics students will be studying in their first language.
- **Creative** and **Critical Thinking** activities in line with The Cambridge Life Competencies Framework and the new **LOMLOE** law. Activities are mapped to the Framework and explained in the Teacher's Book.
- New **Big Questions** at the beginning of every unit give students a gradual introduction to Enquiry-Based Learning.

Think and learn

# GEOMETRICAL SHAPES

**Super fact!**  
Triangle shapes are often used in buildings because they are very strong.

▶ What shapes can we see in buildings?

1 Listen and point.

pentagons

hexagons

triangles

2 Look at these sequences. Draw the missing shapes.

1

3

2

4

3 What shape is it? Match the sentences with the shapes.

1 It's got five sides and five angles.

2 It's got three sides and three angles.

3 It's got six sides and six angles.

4 It hasn't got any angles.

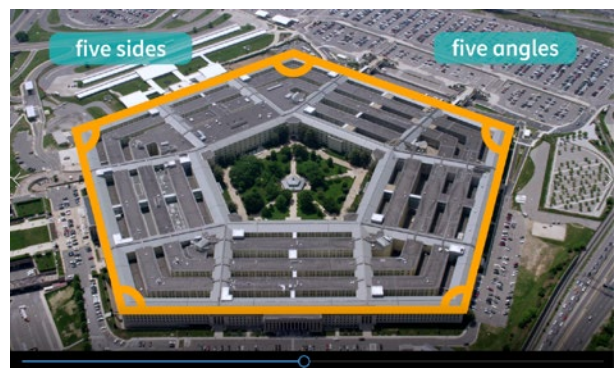
a

b

c

d

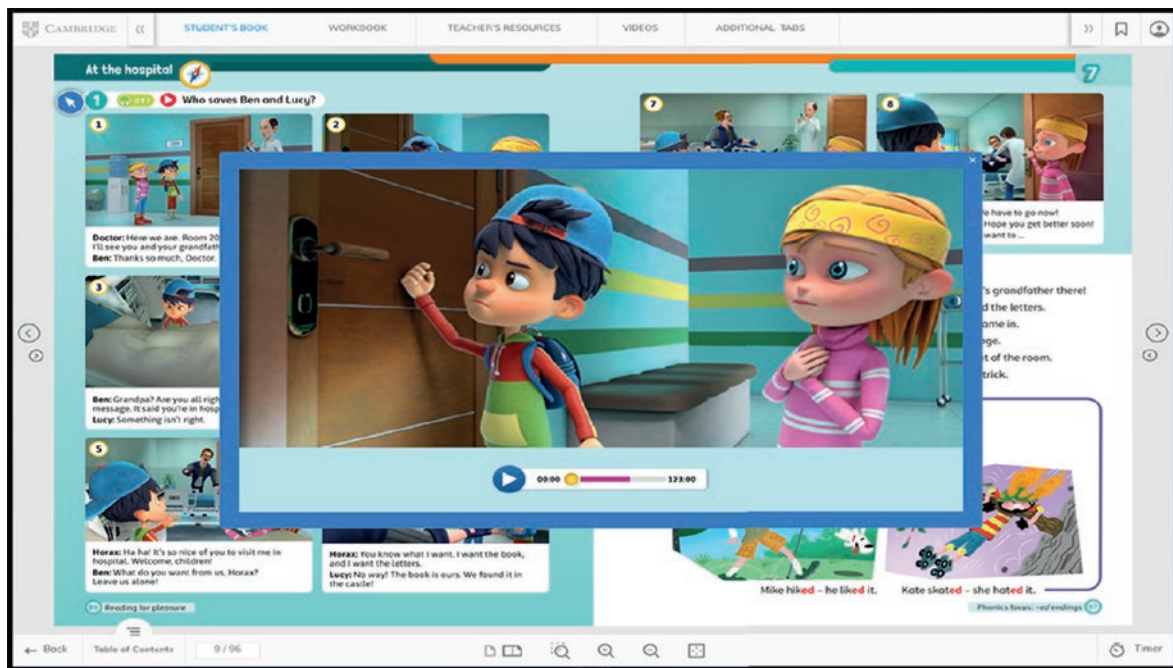
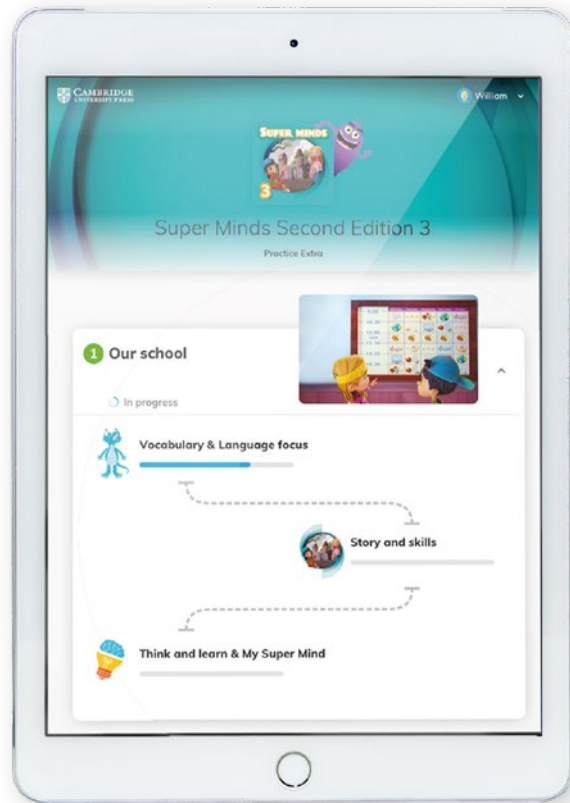
18 Maths



### 3 Enhanced digital support

- Extensive digital support for teachers and students in our new learning environment, **Cambridge One**.
- **Presentation Plus** gives easy access to resources in the classroom, including the new animated videos.
- **Practice Extra** provides extra, colourful and fun digital activities for students. It includes interactive games and **Brain Break** activities to aid motivation and provide a short rest between practice activities.

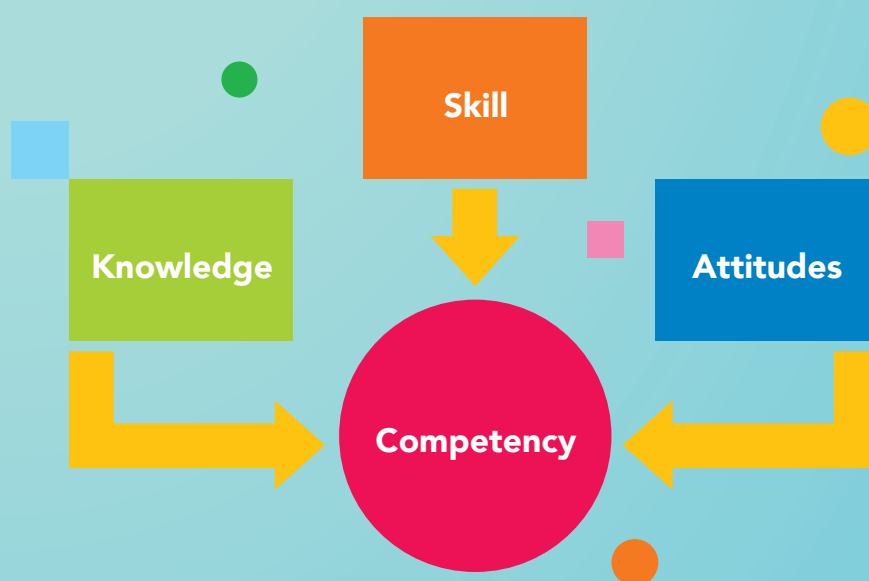
Practice Extra



Presentation Plus

# Super Minds 2<sup>nd</sup> Edition and The Cambridge Life Competencies Framework

There have been many initiatives over the years to address the skills and competencies our students need for the 21st century and for the jobs of the future we cannot even anticipate yet. At Cambridge, we have developed a way to evaluate life competencies in the context of English language programmes: **The Cambridge Life Competencies Framework**. Competencies are a combination of knowledge, skill and attitude:



The **Cambridge Life Competencies Framework** groups competencies into six core areas: Creative Thinking, Critical Thinking, Learning to Learn, Communication, Collaboration and Social Responsibilities. There are three foundational layers that span the six core areas: Emotional Development, Digital Literacy and Discipline Knowledge. The six core areas and three foundational layers correlate to the key competencies set out by the **LOMLOE** law in Spain:

The Cambridge Life Competencies	LOMLOE Key Competencies
Creative Thinking	
Critical Thinking	
Learning to Learn	
Communication	
Collaboration	
Social Responsibilities	
Emotional Development	
Digital Literacy	
Discipline Knowledge	

# Super Minds 2<sup>nd</sup> Edition and the Cambridge Life Competencies Framework

The Cambridge Life Competencies Framework underpins the Critical and Creative Thinking and Collaborative learning strands of the new edition, helping to create curious and successful lifelong learners. These competencies are closely aligned to the new Key Competencies.

## Critical Thinking

This activity helps learners understand and analyse links between ideas by sorting and classifying countries according to key features. It also uses a study technique related to the C3 Competence.

8

**Think and write**

**Write about a country**

**1** Choose a country. Find information about the country. Make notes.

country:	Spain
where:	Europe
cities:	Madrid, Barcelona, Málaga
famous for:	sea, mountains, sun, Picasso, football

**Writing tip**  
Remember that names of cities and countries always start with a capital letter.

**2** Make an information tree about your country.

**3** Find pictures and write about your country.

Spain is in Europe. The capital city is Madrid. It is in the middle of the country. Spain has got two great football teams: Real Madrid and Barcelona. Barcelona is another famous city in Spain. It's by the sea. It's got lots of amazing buildings. There are beautiful mountains in the north of Spain, next to France. Picasso was a famous painter from Spain. One day I would like to go to Spain for a holiday.

Writing 105

9

**4** What's different about a beach holiday now and a beach holiday 100 years ago? Find two differences. Find two things that are the same.

100 years ago, people went to the seaside by steam train. Now, they go by car.

**5** Holidays now or holidays 50 years ago? Look at the pictures and write the numbers in the table.

Sleeping	Cooking	Playing

**6** Circle the pictures that you think could be in both groups.

**7** **Project** Make a storyboard about a holiday when you were younger.

We went to the lake. We went by steam train.

We played with our ball and went swimming.

For lunch we had a picnic and some ice cream.

We went for a long walk after lunch.

We felt happy.

History 115

## Creative Thinking and Collaborative Projects

This project helps learners develop Creative Thinking skills by writing an original story. This can be done as a group or individually.



# Let's take a closer look!

## Student's Book Level 3

### Key vocabulary

is presented in an opening illustration which features the *Super Minds* characters and sets the scene for the main story of the unit.



### The Big Question

is a new feature that gives a gradual introduction to Enquiry-Based Learning.

### Contextualised language

is presented in new story-based animated *Language focus* videos, featuring the entertaining character Greg the gecko.



**C1**  
Competence in linguistic communication



**C2**  
Multilingual competence



**C3**  
Mathematics, science and technology (STEM) competence

# Songs and chants

## Fun and informative songs

practising and extending the vocabulary and language of the unit.

Karaoke song videos can be found in Presentation Plus.

**1** Listen and tick  the sea creatures that are in the song. Then sing the song.

Deep under the dark, blue sea,  
In between the rocks,  
There was an awful animal.  
Its name was Crocorox.  
**Swim, swim, swim, swim, swim away.  
Swim away from here!  
The Crocorox is dangerous.  
The Crocorox is near!  
Bad old Crocorox.**

Its face was square and ugly,  
Its eyes were small and red.  
Its teeth were long and horrible.  
There were scales on its head.  
**Swim, swim, swim ...**

The starfish were all very scared.  
The octopus was sad.  
The turtle hid inside its shell.  
That Crocorox was bad.  
Help!  
Swim, swim, swim, swim, swim away.  
Swim away right now!  
The Crocorox is hungry.  
The Crocorox is ... Ow!

**2** Play the memory game.

Its eyes were blue.

No, they weren't. They were red.

60 Singing for pleasure

**5**

**1** Look, listen and draw lines. Who ate the cake?

Sally  
Bob  
Spike  
Alice  
Sue  
Judy  
Tim

**2** Match the questions and answers.

1 Were you in the sea, Julia?	a I was in the sea.
2 Was Paul on the beach?	b No, there wasn't.
3 Where were you, Fred?	c Yes, there were.
4 Were there shells on the beach?	d No, I wasn't.
5 Was there a shark in the sea?	e Yes, he was.

**3** Watch, listen and say.

**Language focus**

Were you on the beach, Greg? Yes, I <b>was</b> .	Were there turtles? No, there <b>weren't</b> .
Were you in the sea, Greg? No, I <b>wasn't</b> .	Was there a shark? No, there <b>wasn't</b> .

**4** Play the guessing game.

Guess where I was yesterday at five?

Were you in the park?

Questions and answers with *was / were* **61**

## Language focus

### The second Language focus

is also presented in new story-based animated video



**C1**  
Competence in linguistic communication



**C2**  
Multilingual competence



**C5**  
Personal, social and learning to learn

# Stories and phonics

## Adventure stories

linked to the unit theme run throughout each level and feature the classic *Super Minds* characters.

## New big-screen quality Animated story videos

are a new feature, and can be accessed through Presentation Plus and the teacher and learner resource areas in *Cambridge One*.

**The trap**

1 Which animal chases Horax?

1 Lucy: I can't see a letter.  
Ben: What about that giant shell over there?  
Lucy: Good idea. Maybe the letter's in there.  
Ben: Let's have a look.

2 Lucy: Hurry up, Ben. Is there a letter there?  
Ben: No, I don't think so.  
Lucy: Let's look in a different place.

3 Ben: Help, Lucy! I can't get my arm out. I'm stuck.  
Lucy: I'm sorry, Ben. I can't open the shell.

4 Ben: Oh no! It's Horax and Zelda.  
Lucy: And a shark! I'm scared.  
Horax: Come out, my beauty.

5 Zelda: I don't think the shark is very happy with us, Horax.  
Horax: What! Not me, you stupid shark. The children. Get the children!

6 Horax: Help! Help!  
Ben: That shark doesn't like Horax.  
Lucy: No. I don't think he was happy in Horax's cage.

52 Reading for pleasure

7 Ben: Thank you, octopus. You're very helpful.  
Lucy: Finally. Now we can go and find that letter.

8 Lucy: Look! Look at the fish.  
Ben: It's the letter S!  
Lucy: Now we've got our fourth letter.

2 Read and draw lines to make sentences.

1 Lucy and Ben  
2 Ben  
3 Horax  
4 The shark  
5 The octopus  
6 The fish

a has got a shark in a cage.  
b helps Ben escape.  
c gets stuck in a big shell.  
d make the letter S.  
e are looking for the letter.  
f doesn't like Horax and Zelda.

**Phonics**

3 Find who says ... I'm sorry, Ben. I can't open the shell.

4 Listen and say.

Shane is super scared. There's a shark in the swimming pool.

Phonics focus: s and sh 63

## Phonics

in each unit link to the story. Further phonics practice can be found in the Workbook.



**C1**  
Competence in linguistic communication



**C4**  
Digital Competence



**C2**  
Multilingual competence

# Skills and values

## Extensive Skills pages

give practice of listening, speaking, reading and writing, while the Storytime feature offers new extended reading texts.

**Skills Storytime**

**1** Look at the pictures and the title. What do you think the story is about? Write three sentences. Share them with the class.  
I think the story is about ... There is / are ...

**2** Read and listen. Check your answers.

### Saved by dolphins

Kylie Morgan is on holiday with her mum and dad on the North Island of New Zealand.

One morning, her dad asks, 'Who wants to go for a swim in the sea?'

'I do!' says Kylie.

'I want to sit on the beach and read my book,' says her mum.



Kylie and her dad are swimming in the sea. 'Look!' shouts Kylie. 'There's a dolphin.'

Soon, there are four big dolphins in the water next to them. They are swimming in circles around Kylie and her dad.

'I think they want to play with us,' says Kylie.

The circle of dolphins gets smaller and smaller. They are now very close to Kylie and her dad. Then, the dolphins start to hit their tails on the top of the water. Up and down, up and down.



'This is fun,' laughs Kylie. But her dad is worried. 'Why are the dolphins doing this?' he thinks. But he doesn't say anything to Kylie.

Then he sees something. Behind the dolphins, there is a big, grey fin swimming through the water. Kylie's dad knows what it is. It's the fin of a great white shark.



**64** Value: being brave; reading skills

**5**


Great white sharks can be very big and they have hundreds of teeth in their huge mouths. They can swim very fast, and they eat other sea animals like fish, seals, turtles and birds. Kylie's dad knows all this. That is why he is scared. He pulls Kylie close to him but he still doesn't say anything.

For ten minutes, Kylie's dad watches the fin swimming around them. Then it swims away. The dolphins stop swimming in circles and Kylie and her dad can swim back to the beach.



On the beach, Kylie's dad tells Kylie and her mum about the shark.

'Those dolphins really helped us!' he says.



**3** Complete the sentences.

- Kylie Morgan is with her parents on holiday.
- Kylie's mum doesn't want to go for a \_\_\_\_\_.
- Kylie sees some \_\_\_\_\_ in the sea.
- Kylie's dad doesn't tell her about the \_\_\_\_\_.
- The shark stays near them for \_\_\_\_\_.
- Kylie's dad thinks the dolphins \_\_\_\_\_ them.

**4** Listen to a summary of the story. Write the four differences.

In the summary we have ...


- \_\_\_\_\_ sleeps instead of reads her book.
- \_\_\_\_\_ instead of \_\_\_\_\_.
- \_\_\_\_\_ instead of \_\_\_\_\_.
- \_\_\_\_\_ instead of \_\_\_\_\_.

**5** Talk together: are all sea animals dangerous?

**65** Writing, listening and speaking skills

**FACT FILE:**  
Great white shark

- They can grow \_\_\_\_\_.
- They have \_\_\_\_\_.
- They can swim \_\_\_\_\_.
- They eat \_\_\_\_\_.



## Universal values

are introduced in the story and Storytime pages. Thinking about values and applying them when interacting with others is a key life competency and helps build socially responsible individuals.



**C1**  
Competence in linguistic communication



**C5**  
Personal, social and learning to learn



**C6**  
Citizenship competence



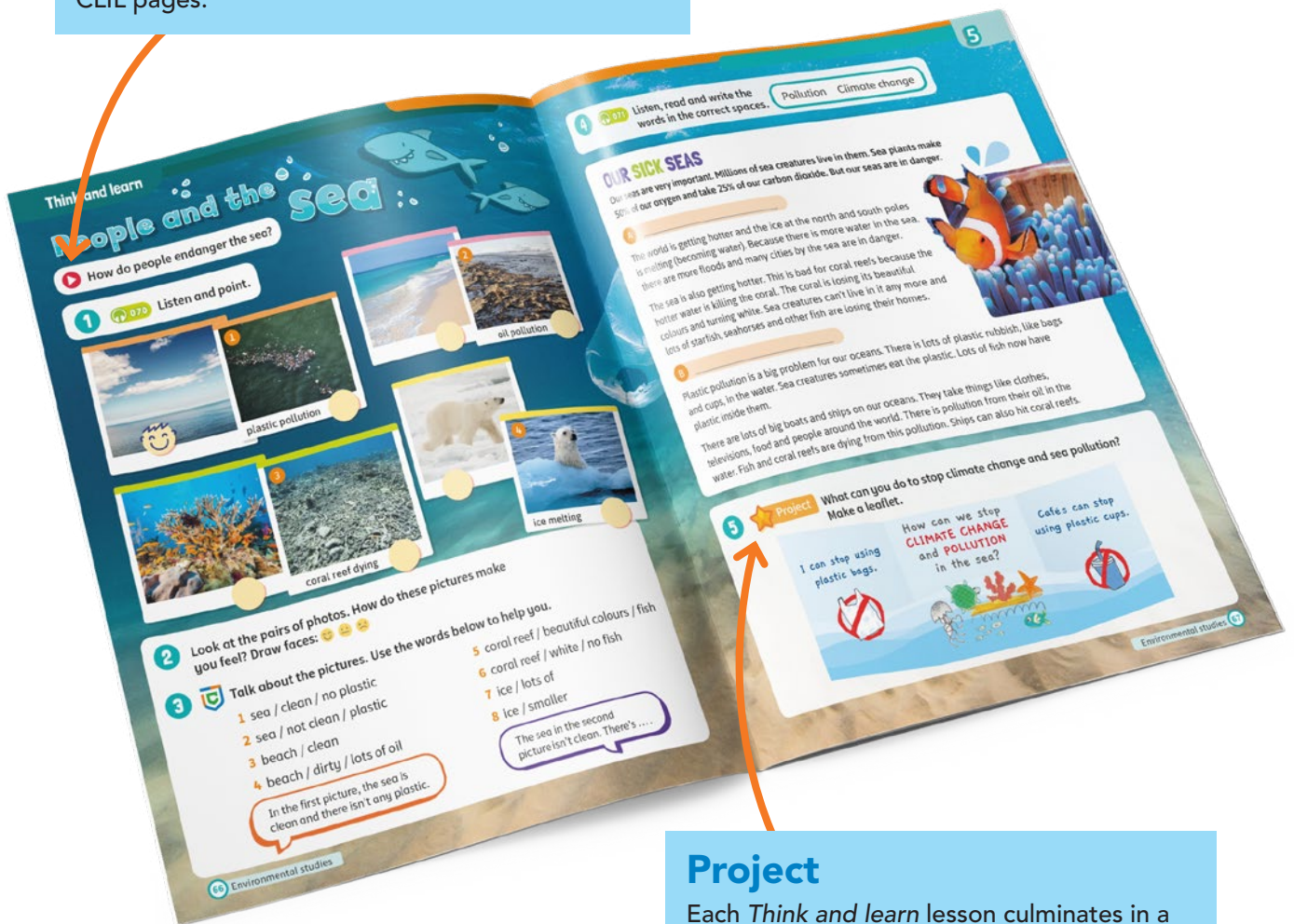
**C3**  
Mathematics, science and technology (STEM) competence

# Think and learn CLIL projects

Students learn about other curriculum subjects in English. The CLIL syllabus has been specially designed to cover similar topics to those that students will be encountering in their first language at the same stage.

## New documentary style videos

present the topic and the vocabulary of the CLIL pages.



**Project**  
Each *Think and learn* lesson culminates in a project that can be carried out in class as a collaborative project or set as homework.

**C1**  
Competence in linguistic communication

**C3**  
Mathematics, science and technology (STEM) competence

**C5**  
Personal, social and learning to learn

# Portfolio

## Portfolio pages

promote independent and collaborative learning and offer opportunities for students to develop their Creative and Critical Thinking skills while they create and expand their own portfolio.



**C1**  
Competence in linguistic communication



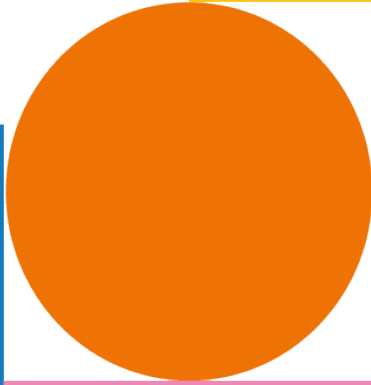
**C5**  
Personal, social and learning to learn



**C3**  
Mathematics, science and technology (STEM) competence

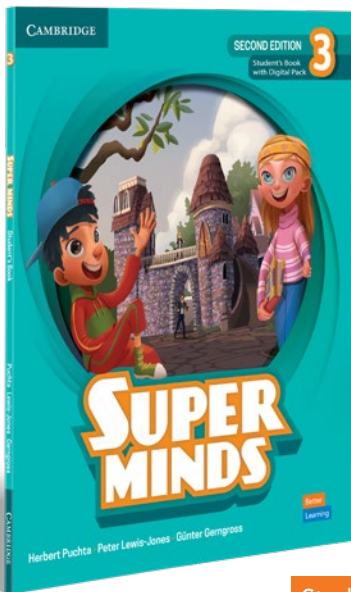
# Rediscovering *Super Minds*

Components  
overview



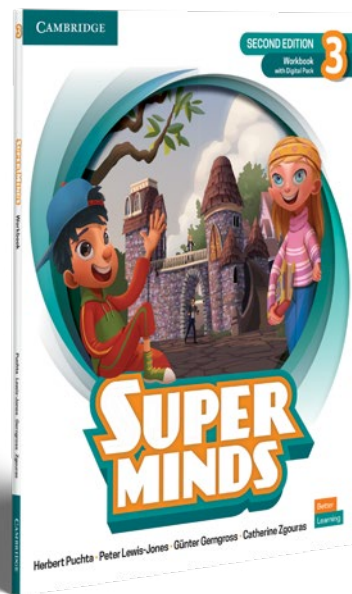
# Student's components

The **Student's Book** contains 10 units, each with a fun and relevant topic for learners and its own vocabulary and language focus. The back of the Student's Book also contains an additional Language focus section for each unit, and two pages of colourful stickers to practise language and skills in corresponding activities throughout the book. A code in the book provides access to a digital version of the Student's Book with integrated audio and video.



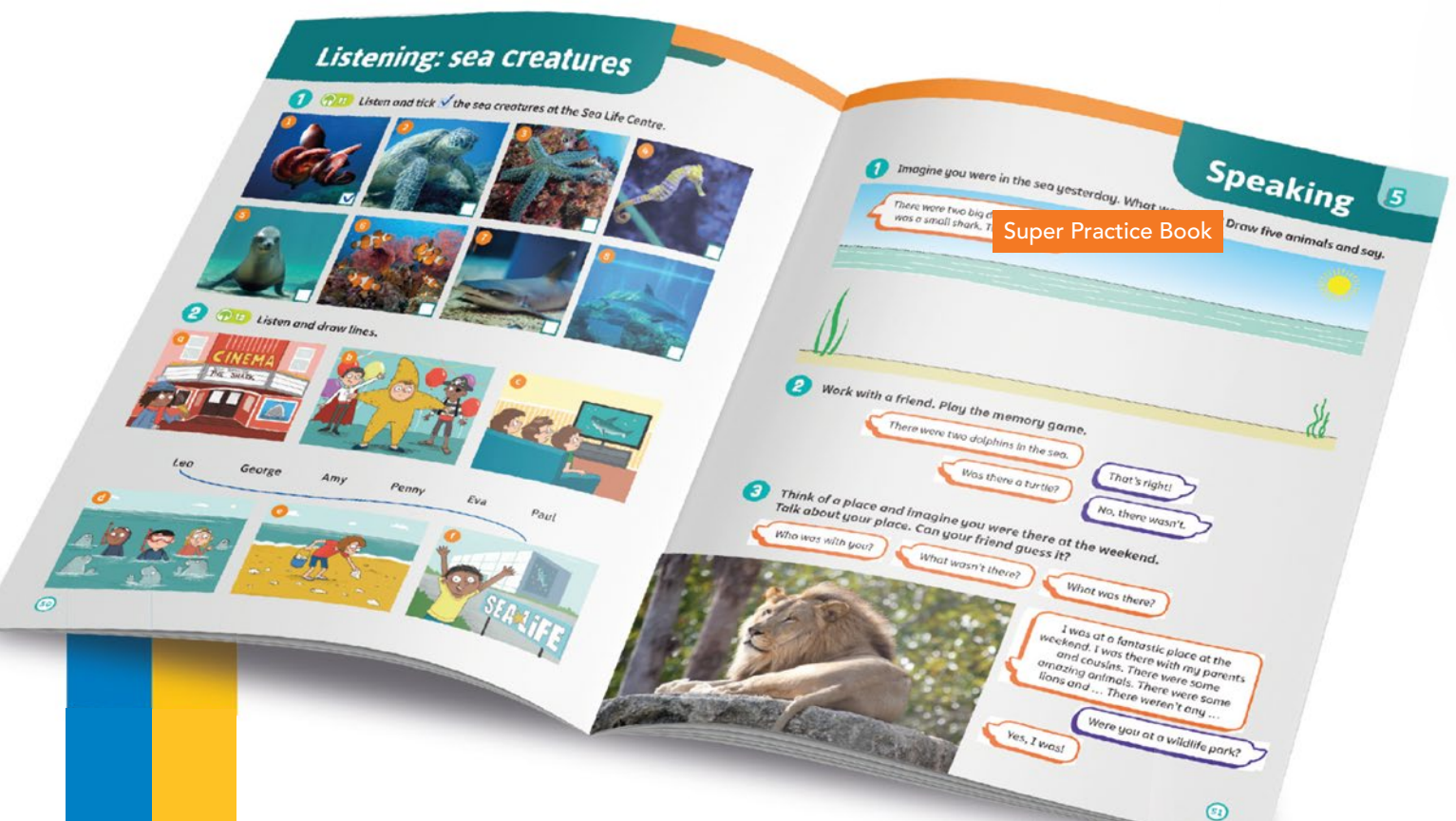
Student's Book

The **Workbook**, now full-colour for the 2nd Edition, correlates page by page with the Student's Book, making it easy to use both books in class. The Workbook also includes a code for students to access the Digital Pack, including Practice Extra.



Workbook

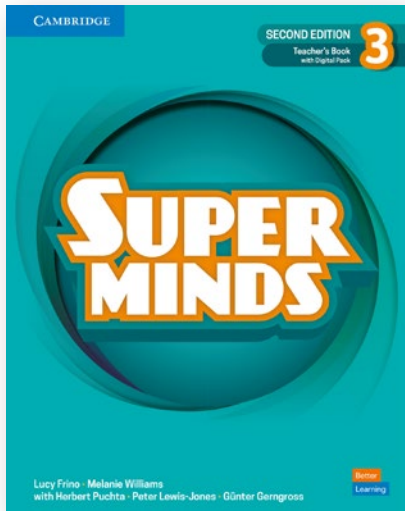
The **Super Practice Book** is an additional and optional component for students that practises both language and skills, with teacher and parent notes also available. This component now includes speaking and listening in addition to reading and writing pages.





# Teacher's components

The **Teacher's Book** features the interleaved Student's Book pages, ensuring that your classroom experience is as smooth as possible. It includes activity-by-activity mapping to Critical and Creative Thinking in The Cambridge Life Competencies Framework, as well as to cognitive control functions.



Teacher's Book

**Flashcards** (Levels 1 to 4) help learners practise key vocabulary from the unit, with an illustration or photo on one side and target language on the other. Digital flashcards are available for all levels.



Flashcards

**Poster packs** are available, with five posters for each level, providing teachers with an engaging resource for language practice. The posters focus on key language from the Student's Book, and include extra words from the corresponding Young Learners English syllabus.



# Digital components

**Super Minds 2<sup>nd</sup> Edition** is supported by a comprehensive digital package for the teacher and the student. It is designed to be flexible and offers rich support for the classroom, while offering age-appropriate additional support for students, whether in the classroom or at home.

The digital package can be found all in one place in our new learning environment *Cambridge One*, ensuring the digital experience is smooth and intuitive. Teachers can access the content using the unique code found on the inside front cover of this Teacher's Book. Students will find their access code on the inside front cover of their Student's Book (for the eBook) and Workbook (for the Digital Pack).

The *Super Minds 2<sup>nd</sup> Edition* digital package contains the following components.

## For teachers:

**Presentation Plus** provides page-faithful reproductions of the Student's Book and Workbook, and includes:

- hotspots to audio and video content and interactive reproductions of activities
- interactive games and digital flashcards
- quick and easy access to the Teacher's Book notes corresponding to the Student's Book or Workbook page.

## Teacher Resources

 include:

- a wide range of downloadable photocopiable activities
- teacher's notes, parent's notes and answer keys for the Super Practice Book
- downloadable, printable tests for Starter Level
- access to all the course audio and video.
- Formative assessment: learner and teacher facing evaluation templates with descriptors to help assess the key competencies.

**Test Generator** provides the option of ready-made or customisable tests at different levels of challenge for Levels 1 to 6.

## For students:

The **Student's eBook** offers learners a digital version of their book with integrated video and audio.

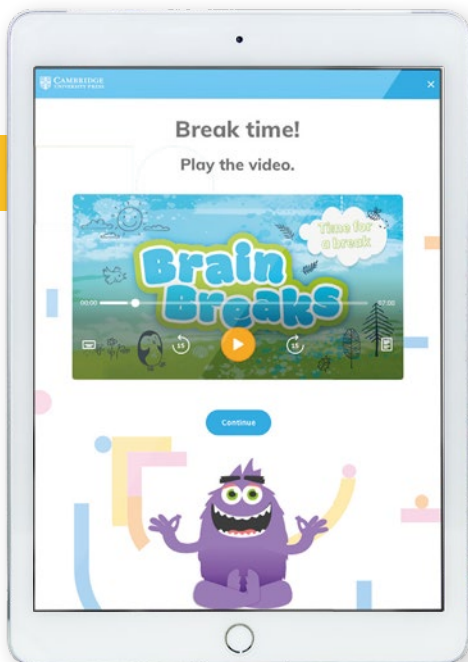
## Practice Extra

 includes:

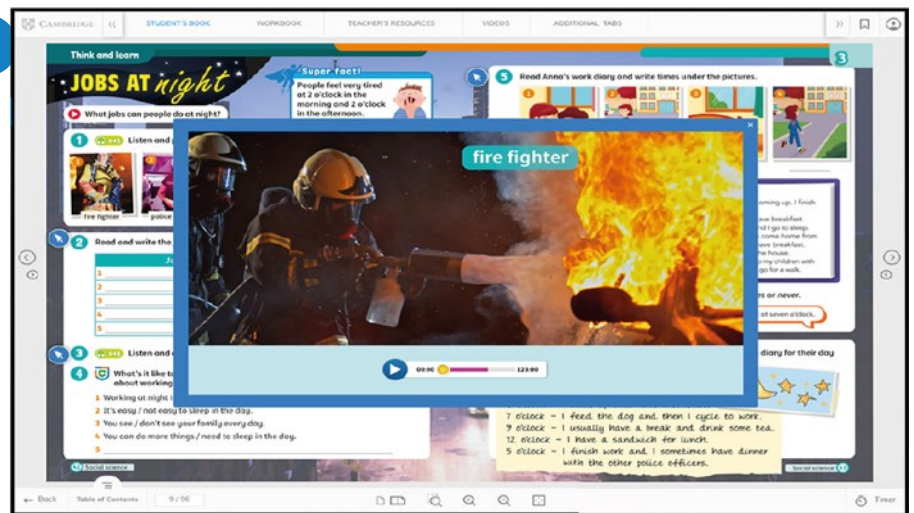
- online activities which consolidate the classroom learning, including animations and interactive games to engage students
- *Brain Breaks* activities designed to aid motivation and give children a rest from practice.

**Learner Resources** provides students with access to the wealth of audio-visual content from *Super Minds 2<sup>nd</sup> Edition* has to offer.

**Portfolio** provides students with the opportunity to save and show their project work.

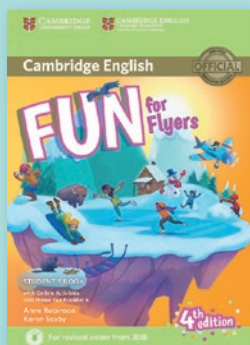


Practice Extra



Presentation Plus

# The perfect match for *Super Minds 2<sup>nd</sup> Edition*



**FUN FOR STARTERS,  
MOVERS AND  
FLYERS**

Classroom, online and mobile technology provide the perfect blend to keep learners engaged. Bright, full-colour and interactive preparation for Pre A1 Starters, A1 Movers & A2 Flyers, with fun activities balanced with exam-style questions that practise all the areas of the syllabus.



**STORYFUN FOR  
STARTERS, MOVERS  
AND FLYERS**

Enjoyable story-based practice for Pre A1 Starters, A1 Movers and A2 Flyers. With six levels and two books per exam, each book contains eight fully illustrated stories with fun activities, songs and exam-style questions to practise grammar, vocabulary and skills needed at each level.



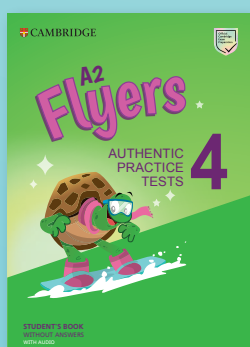
**FUN SKILLS**

Meet Sage the Squirrel, Checklist Buddy and friends, created by kids around the world, who guide and entertain you through this exciting journey. Fun preparation for Pre A1 Starters, A1 Movers and A2 Flyers, this six-level course covers all the skills you need to be ready on exam day.



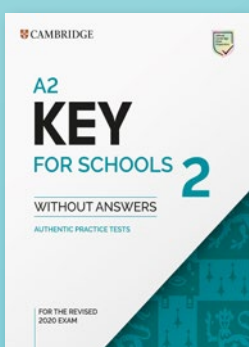
**MINI TRAINERS**

The Mini Trainers for Pre A1 Starters, A1 Movers and A2 Flyers provide gentle, focused exam preparation for the tests, helping to build confidence in young learners. Inside each edition are two full-colour practice tests, together with answers online for teachers to access.



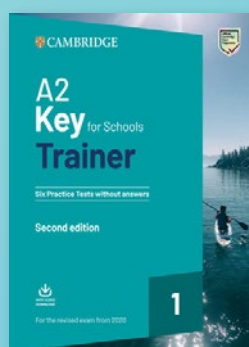
**PRACTICE TESTS  
FOR PRE A1  
STARTERS,  
A1 MOVERS &  
A2 FLYERS**

There are currently four collections of tests for Pre-A1 Starters, A1 movers and A2 Flyers. Each contains three full-colour tests.



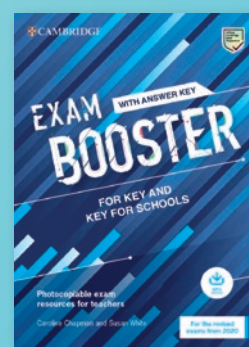
**PRACTICE TESTS  
FOR A2 KEY FOR  
SCHOOLS**

Two sets of practice tests are currently available for this exam, each with four complete official examination papers. Both sets are available without answers or with answers, audio and extra resources.



**A2 KEY FOR  
SCHOOLS TRAINER**

Six full practice tests for A2 Key for Schools, plus easy-to-follow expert guidance and exam tips designed to guarantee exam success.



**EXAM BOOSTER  
FOR A2 KEY AND  
A2 KEY FOR  
SCHOOLS**

Essential exam task practice for class or home study for use alongside a coursebook or intensively before the exam.

# SUPER MINDS

The thinking course, revisited



[www.cambridge.es/superminds2](http://www.cambridge.es/superminds2)